Young Scientist Awards for Computer Graphics & Animation 2020

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Computer Graphics & Animation 2020 invites scholars, researchers, academicians, students and corporate entities across the globe to join at the 7th International Conference and Expo on Computer Graphics & Animation (Computer Graphics & Animation 2020) during September 25-26, 2020 in Vancouver, Canada. The conference focuses on theme: "Innovate the immersive environments with Computer Graphics and Animation".

Computer Graphics & Animation mainly focuses on the latest and exciting innovations in every area of Computer Graphics, Computer Animation, Animation Industry, Modelling, Simulation, GPU Technology, Game Design & Development, Gamification and Social Game Mechanics, Artificial Intelligence in Computer Graphics, Computer Graphics Applications, Computer Vision & Pattern Recognition, Virtual, Augmented and Mixed Reality, Imaging and Image Processing, Rendering, Visualization & 3D Printing, Human-Computer Interaction, 3D Web Technology more topics related to theme.

The Computer Graphics Conference is an academic and business opportunities for next generation technologies and strategies from the world of Computer Graphics, Animation, Game Design & Development, GPU Technology, Virtual Reality, Computer Vision, Human-computer Interaction and CGI Companies an opportunity to explore and discover the latest trends and research technology implementation of Computer Graphics field in driving forward your knowledge & business in 2020 and beyond. We cordially invite all the participants who are interested in sharing their knowledge and research in the arena of the history, technologies, and trends of computer graphics, animation and games catered to industry professionals and academic communities worldwide.

Prestigious Award for Young Research's at Computer Graphics & Animation 2020- Exploring Computer Graphics & Animation field

Computer Graphics & Animation Conference Committee is intended to honour prestigious award for talented Young researchers, scientists, Young Investigators, Post-Graduate students, Post-doctoral fellows, Trainees, Junior faculty in recognition of their outstanding contribution towards the conference theme. The Young Scientist Awards make every effort in providing a strong professional development opportunity for early career academicians by meeting experts to exchange and share their experiences on all aspects of Computer Graphics.

Young Research's Awards at Computer Graphics & Animation 2020 for the Nomination: Young Researcher Forum - Outstanding Masters/Ph.D./Post Doctorate thesis work Presentation, only 25 presentations acceptable at the Computer Graphics & Animation 2020 young research forum.

Benefits:

- ❖ Young Scientist Award recognition certificate and memento to the winners
- ❖ Our conferences provide best Platform for your research through oral presentations.
- ❖ Learn about career improvement with all the latest technologies by networking.
- ❖ Young Scientists will get appropriate and timely information by this Forum.
- ❖ Platform for collaboration among young researchers for better development.
- ❖ Provide an opportunity for research interaction and established senior investigators across the globe in the field
- ❖ Share the ideas with both eminent researchers and mentors.
- ❖ It's a great privilege for young researchers to learn about the research areas for expanding their research knowledge.

Eligibility:

- ❖ Young Investigators, Post-Graduate students, Post-doctoral fellows, Trainees, Junior faculty with a minimum of 5 years of research experience
- ❖ Presentation must be into scientific sessions of the conference.
- ❖ Each Young Researcher / Young Scientist can submit only one paper (as first author or co-author).
- ❖ Age limit- Under 35yrs
- ❖ All submissions must be in English.

Computer Graphics & Animation 2020 provides best platform to expand your network, where you can meet

scientists, CEO, directors, eminent professors and developer from around the world. It's your time to grab the opportunity to join Computer Graphics & Animation 2020 for promoting your research article and to facilitate prestigious award in all categories. In this fame, we look forward for your contribution and astonishing dedication to make our Computer Graphics & Animation 2020 more successful.

The prize winning papers will be considered for publication in the international journals once the paper is subjected to standard review procedures.

How to Apply:

Candidates applying for the Young Researcher Award should send their resume, and a letter of recommendation (from a research adviser for students or a senior faculty member) to computergraphics@eventqueries.com along with the online application form below.

Online Submission URL:

https:/computergraphics-animation.conferenceseries.com/young-researchers-forum.php%20

Contact:

Ivan Hayes | Program Director

Computer Graphics & Animation 2020

Send mail computergraphics@eventqueries.com

Phone No: +1-888-843-8169

WhatsApp No: +1 778-802-3530.